

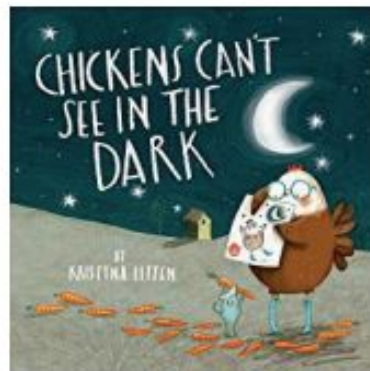
For ages
6 & up!



A Fun Guide

to Storytelling and Activities

This material is a non-profit initiative by Me Books Asia to empower educators and students. Strictly not for sale or promotional purposes.



Inspired by:

**Chickens Can't See
in the Dark**
by Kristyna Litten



Me Books

Fun reading
starts here!



Foreword

Hello educators!

This serves as a storytelling and activity guide to make learning fun and interactive in the classroom. We want to inspire young learners by bringing stories to life.

We hope you and your students enjoy the contents of this guide just as much as we do!

Me Books Asia & True Corp. Team



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OVERVIEW & PURPOSE

To challenge the norm, not taking things at face value but to seek out and discover the unknown! Teaches students to think out of the box.

LEARNING OUTCOME

1. Encouraging students to eat their carrots!
2. Teaches students mathematical skills.
3. Teaches students to be inquisitive thinkers and to find out things for themselves.

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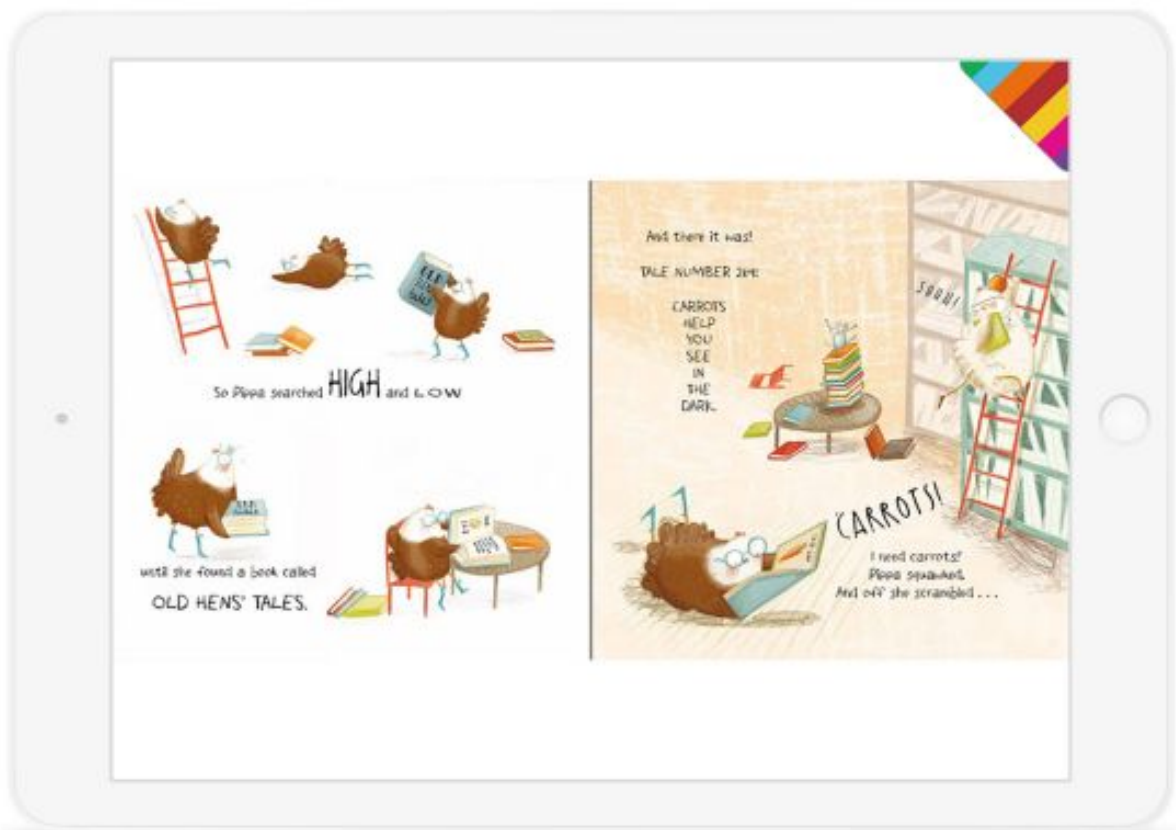
ACTIVITIES

- during storytelling



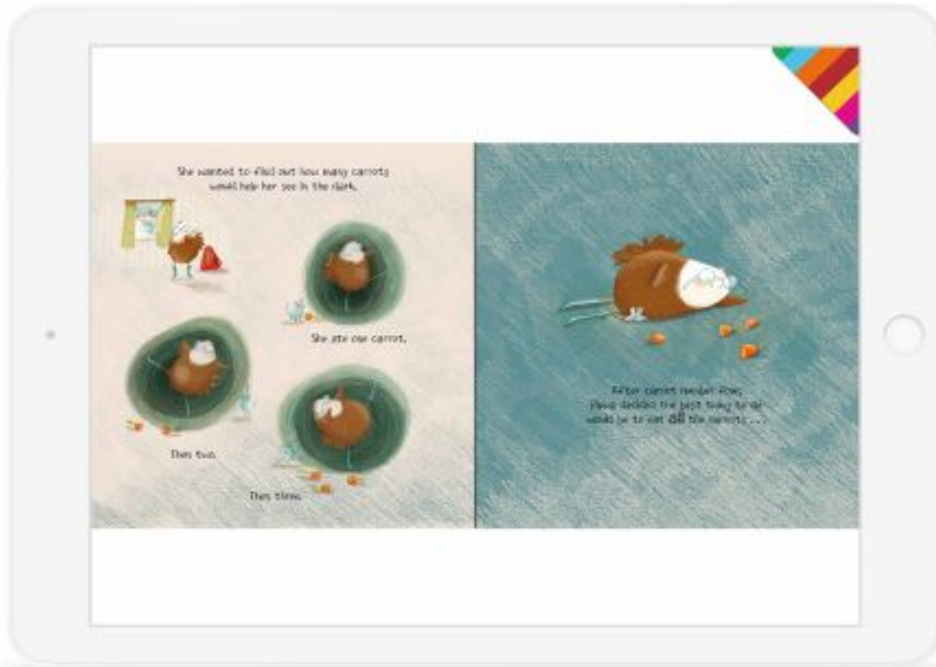
Engaging children with creative play and questions that involve participation throughout the process.

- 1 Create your own “Old Hen’s Tales” book and hide it before class. Then, ask students to find it after you read this page.



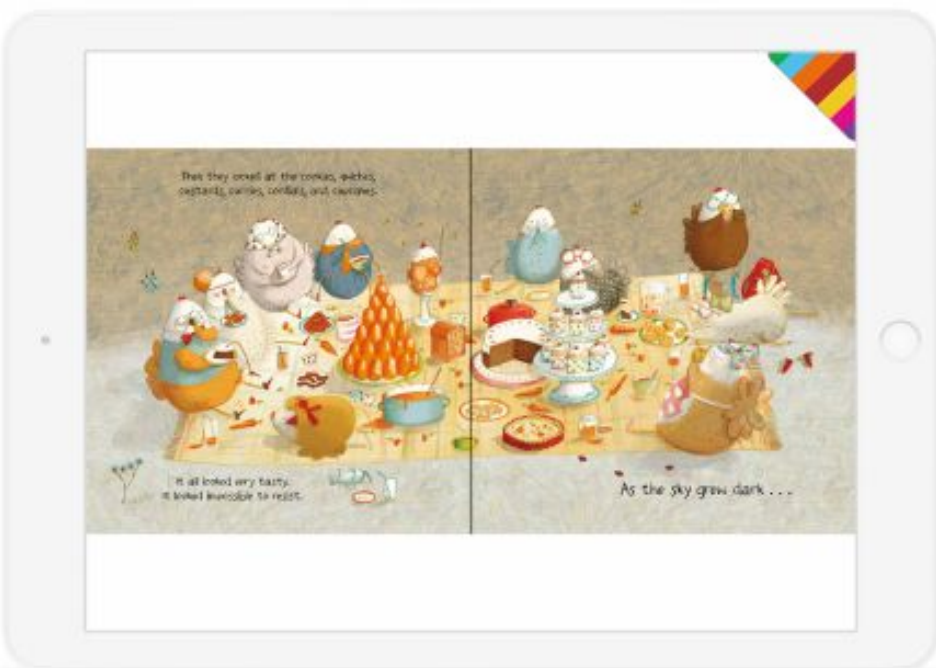
2

Prepare pieces of carrots for your students. Every time little Pippa takes a bite, ask your students to eat a piece of carrot!



3

Ask students to point out their favourite food on the picnic mat.





ACTIVITIES

- post-storytelling



The levels are based on the difficulty and time length of each activity.



NOVICE LEVEL

TIME



or



GROUP WORK

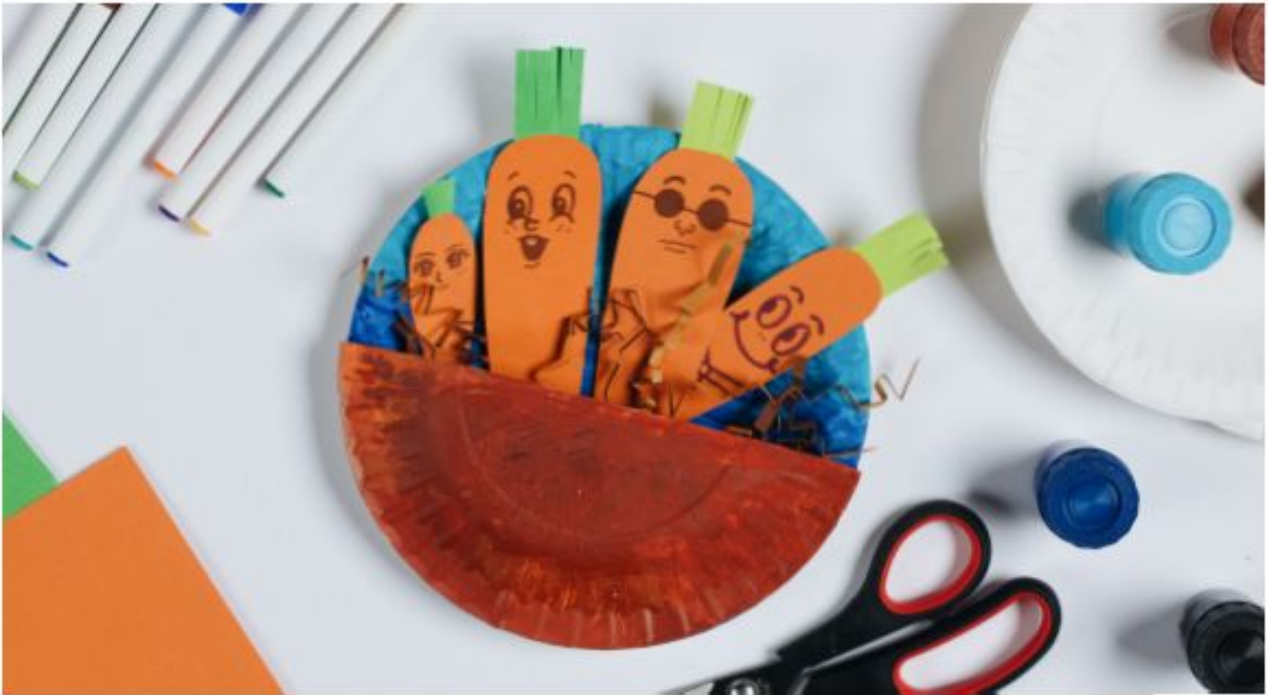
1.1 Carrot Farming

Instructions:

Follow the simple steps on the next page to make your own carrot farm!

What students will learn:

Teaches creativity, imagination and developing interests in craftsmanship.



Materials Needed:

1. 2 Paper plates
2. Paint
3. Paint brushes
4. Glue
5. Coloured papers
6. Scissors
7. Marker pens

How to:



1 First, get your materials ready.



2 Paint the inner part of Plate 1 with the colours of the blue skies. Get a second paper plate and cut it in half. Paint the outer part of Plate 2 with the colours of the earthy soil.



3 Apply glue on the unpainted side of Plate 2 and attach it to Plate 1 to make a pocket.



4 In the meantime, cut carrot pieces and leaves in all shapes and sizes. Glue them together.



5 Lastly, draw silly faces on your carrots with marker pens.



6 Put your carrots into the soil-pocket. Add brown paper shreds for the complete look!



1.2 Growing Leaves

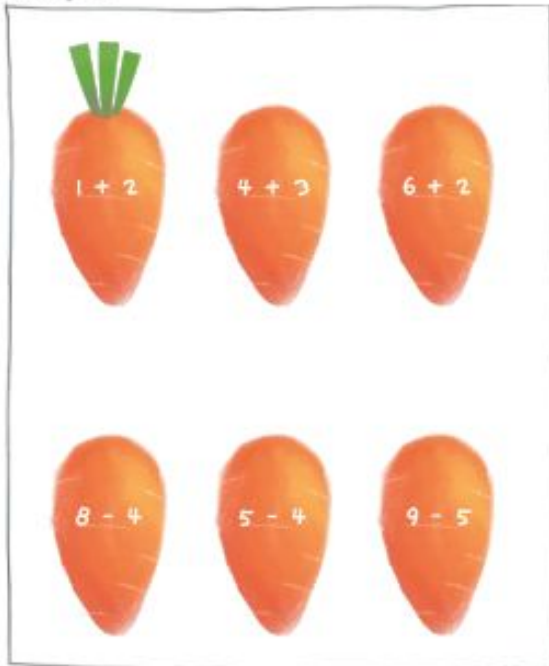
Instructions:

Draw the amount of leaves according to the equations on the carrots.

What students will learn:

Learning and solving mathematical equations the fun way.

Example:



Retrieve the template from page 18 or

download activity sheet here:
<https://goo.gl/EbhEDL>

1.3 Word Sighting

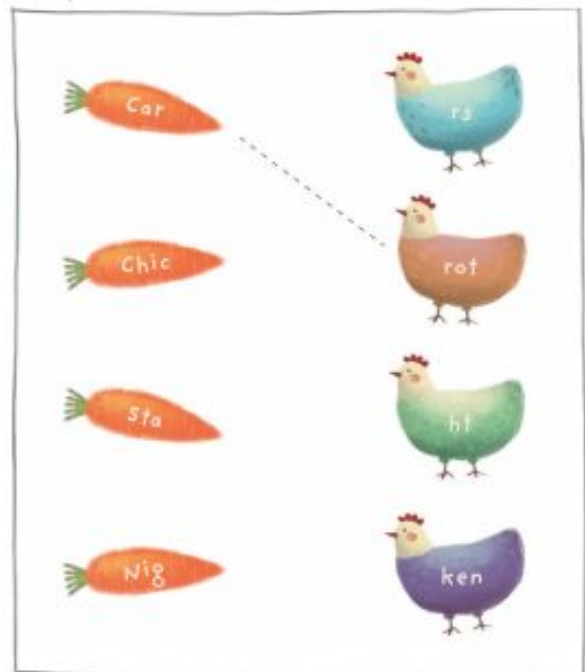
Instructions:

Match the carrots to the chickens to form a word.

What students will learn:

Improves vocabulary, spelling and reading skills in students.

Example:



Retrieve the template from page 19 or

download activity sheet here:
<https://goo.gl/EbhEDL>



2.1 Starry Night

Instructions:

Make alphabet constellations and create your very own constellations for your friends to guess.

What students will learn:

Teaches creativity in students and helps develop their interest in astronomy.



How to:

With a sharp pencil, poke holes through the paper. The dots are given as a guide. Then, cut along the dotted lines. Tape the flap of the cut-outs to an empty paper roll and shine a light through the tube.

Ta-da! Have fun making your own constellations and have your friends guess it!

Retrieve the template from page 20 or

download activity sheet here:
<https://goo.gl/EbhEDL>



2.2 Lost in Sunnyville

Instructions:

Go around Sunnyville to search for the 15 hidden carrots!

What students will learn:

Trains observation skills in students.



Retrieve the template from page 21 or

download activity sheet here:
<https://goo.gl/EbhEDL>

Dear educators,

Try printing it in black
and white to increase the
level of difficulty!



or



INDIVIDUAL

GROUP WORK

2.3 Chicken Sounds

Instructions:

Combining science and craft to make a chicken that speaks!

What students will learn:

Students learn how to make the most out of the simplest of materials.



Materials Needed:

- | | | |
|----------------------|--------------------|-----------------|
| 1. Cups | 5. Coloured papers | 9. Toilet Paper |
| 2. Pencil | 6. Scissors | 10. Water |
| 3. Satay sticks | 7. Glue | |
| 4. 30cm white string | 8. Marker pens | |

How to:



1 First, prepare your materials.



2 With a pencil, poke a hole through the base of the cup (adult supervision is advised).



3 Attach a string to the a stick using a double knot method. Make sure it's tight.



4 Feed the string through the hole and pull it all the way through.



5 Decorate your cup into a chicken with marker pens and colour paper.



6 Lastly, wet a toilet paper with water and pull the string downwards to make a chicken sound!



ADVANCED LEVEL

TIME



or



INDIVIDUAL

GROUP WORK

3.1 Have You Ever...?

Instructions:

Ask your students the questions below, get them to write down their answers and talk about it to the class.

What students will learn:

Teaches problem solving and reasoning skills in students by asking questions as they discuss with their peers.

Q1.

Have you ever done something you're afraid of doing?

Example: Go rock climbing. Standing up for your friend.

Q2.

How did you overcome it?

Example: Tell yourself you can do it repetitively. Clutch on to a comforting object.

Dear educators,

Finish it with a discussion
and try to explain that
sometimes, it is important
to face your fears...



3.2 Pippa's Journey

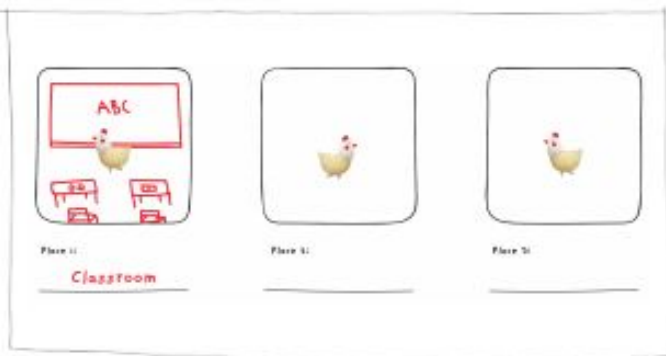
Instructions:

Draw and name 3 places Pippa has been to throughout her journey in the story. It can be in any order!

What students will learn:

Students are able to improve their muscle memory by recalling all the places Pippa has been in her curious search for an answer to a myth!

Example:



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download activity sheet here:
<https://goo.gl/EbhEDL>

3.3 Chicken Cycle

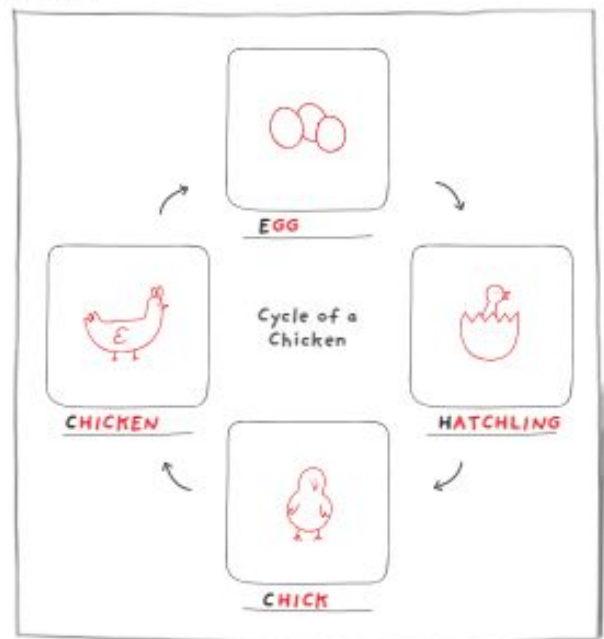
Instructions:

Draw and label the life cycle of a chicken in the boxes provided below. The first letter is given as a clue!

What students will learn:

A headstart in biology and science as students learn the origin of chickens.

Answers:



Retrieve the template from page 23 or

download activity sheet here:
<https://goo.gl/EbhEDL>

Stickers of Encouragement



Dear educators,

Stickers give students a sense of pride and accomplishment. Hand these out to them as a motivation booster with words like 'Good job!' or 'Keep it up!'.

This is a preview of stickers that will be distributed along with the book.

Name:

Class:

Instructions: Draw the amount of leaves according to the sum on each carrot.



Name:

Class:

Instructions: Match the carrots to the chickens to form a word.



Name:

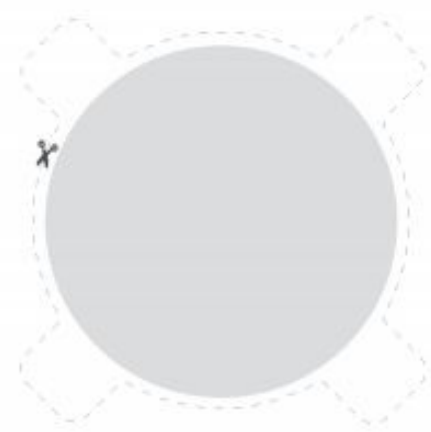
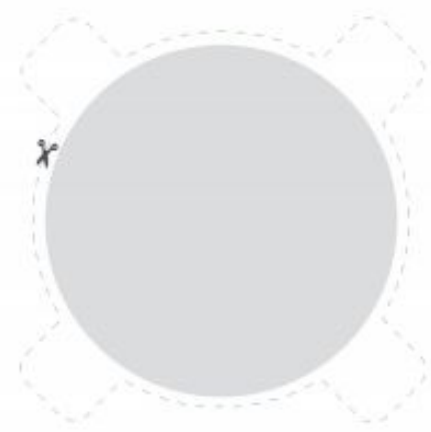
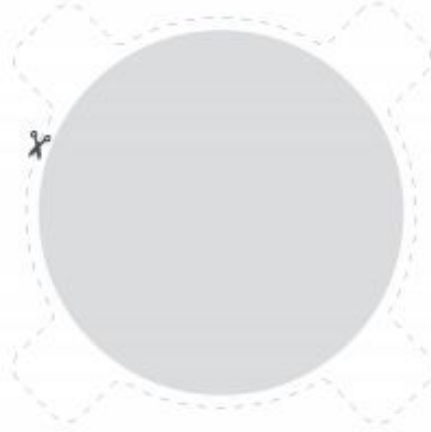
Class:

Instructions:

Make alphabet constellations and design your very own constellations for your friends to guess.



Create your own constellations here!



Name:

Class:

Instructions:

Go around Sunnyville to search for the 15 hidden carrots!



Name:

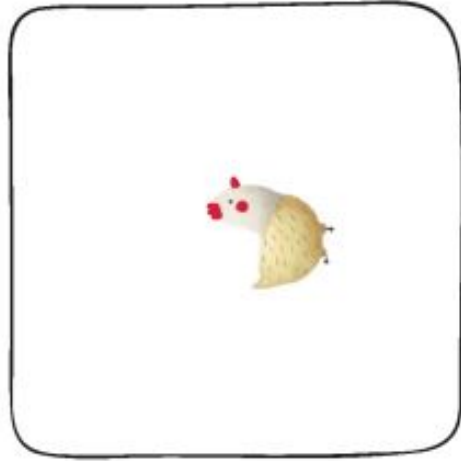
Class:

Instructions:

Draw and name 3 places Pippa has been to throughout her journey in the story. It can be in any order!



Place 1:



Place 2:

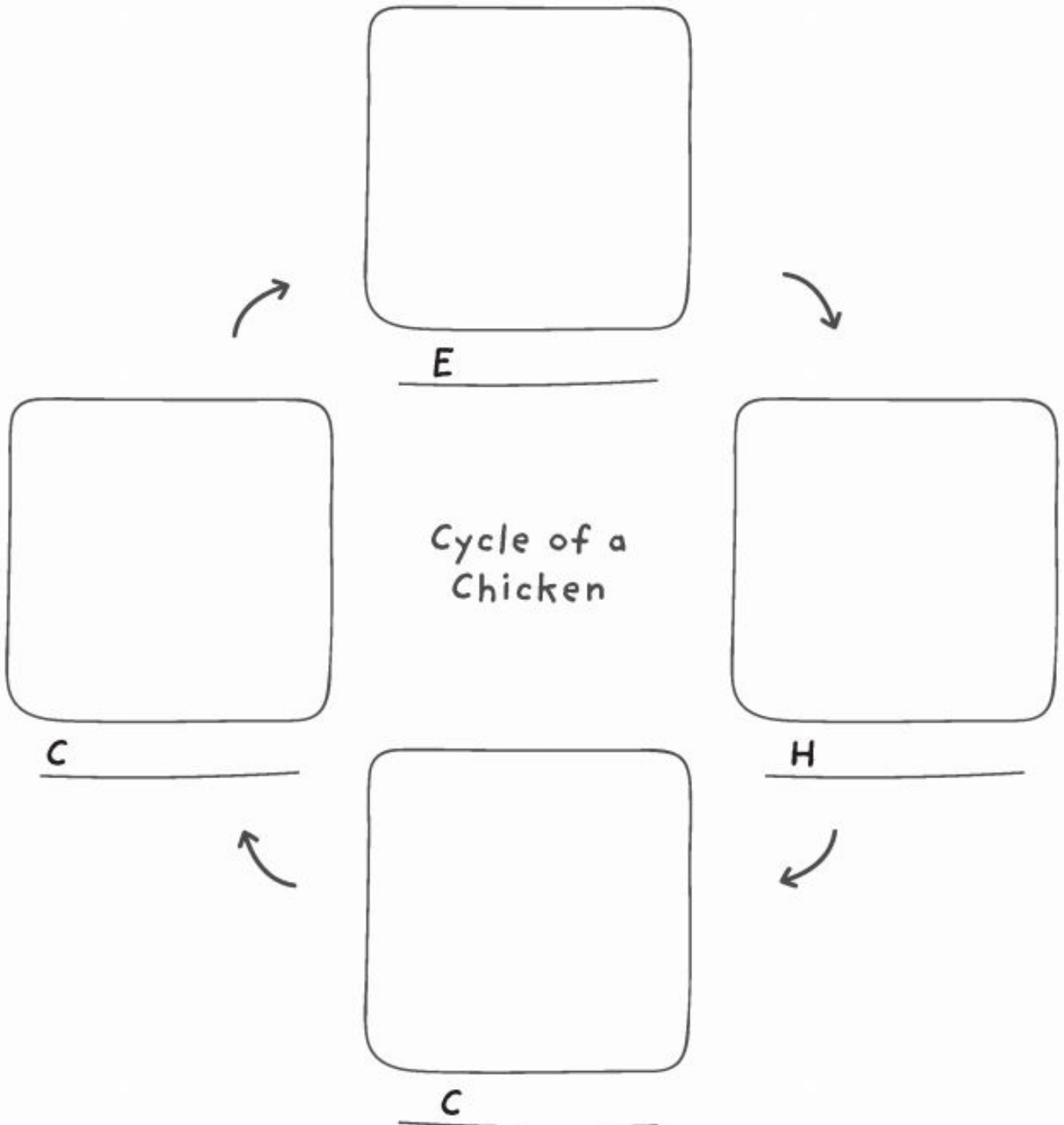


Place 3:

Name:

Class:

Instructions: Draw and label the life cycle of a chicken in the boxes provided below. The first letter is given as a clue!





**This guide serves to assist educators in
storytelling and activities in the classroom.**

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#InstillingValuesBeyondPages

